

**STRIKE**  
ENTERTAINMENT CENTRE

# HIGH ROLLER

**25<sup>th</sup> – 27<sup>th</sup> January, 2019**

**Strike Entertainment Centre**

**Lower Hutt – New Zealand**

**\$3,000**

**Prize Pool**

**TBNZ Cert Number – 1920**



# Tournament Rules and Information

## 1. Eligibility

- a. This is a sanctioned event that is open to all current TBNZ Financial members

## 2. Tournament Format:

- a. **Qualifying Rounds:** Bowlers will bowl six games each with a lane change after each two game block. (*Bowlers will not be permitted to withdraw and no refunds will be given*). Female bowlers will be given an eight (8) pin handicap for each qualifying game.
- b. **Jackpot Final:** After all qualifying squads have been completed; the **Top Male** and **Top Female** bowlers with the highest series will qualify for the Jackpot Final,
- c. The top 8 bowlers with the highest individual games (not already qualified with a series) will qualify for the Jackpot Final. The top 2 bowlers with an entering average 174 and under, who have the highest individual games (not already qualified with either the series or high game qualification as per above), will also qualify for the Jackpot final. Bowlers who wish to qualify for one of the 2 spots of 174 average or below, **MUST** indicate their average on their entry form, and be your highest league or tournament average as at 31<sup>st</sup> December, 2018.
- d. It is each bowler's responsibility to ascertain whether or not they have qualified for the Jackpot Final. – (Results will be posted on the Strike Entertainment Centre Website regularly)
- e. Finalist bowlers will then bowl ten games with a lane change after each game. Female bowlers will be given an eight (8) pin handicap for each finals game. The bowler bowling the highest individual game in each of the ten games, will win the Game prize amount. If there is a tie then the prize money will be split.

## 3. Joker Card

- a. Upon each 1<sup>st</sup> entry, each bowler will receive 1 Joker Card. The joker card can be played at any time **during that qualifying squad**, to add a further 10 pins to the selected game
- b. The Joker card must be played prior to bowling the first ball in the nominated game and must be signed by a member of the tournament committee before play can commence. If a bowler does not redeem their joker, it will automatically be added to their final game in that particular qualifying squad.
- c. Further Joker cards can be purchased at a cost of \$20.00
- d. A maximum of 3 joker cards can be played in any one squad.
- e. Joker cards are non-transferable and non-refundable.

## 4. Disputes & Protests

- a. The Tournament Director will be the sole adjudicator of any disputes, and no further correspondence will be entered into.

## 5. Entry Fees

- a. All Bowlers 1<sup>st</sup> attempts will be at an entry fee of \$105 per bowler. All subsequent entries fees will be \$100. No individual will be entitled to an entry refund after the entry closing date.
- b. Death Squad Entries will only be accepted when bowler has completed at least one qualifying squad
- c. Jackpot Final cost is \$50.
- d. No Entry will be entered without a \$50 deposit being made.
- e. EARLY BIRD ENTRY FEE - \$80 entry for your 1<sup>st</sup> entry. Must be paid in full prior to December 9<sup>th</sup> 2018. This is a non-refundable fee.

## 6. Close Off

- a. Entries will close for this event on Sunday 13<sup>th</sup> January, however late entries will be accepted at the discretion of the tournament director.
- b. Confirmation on the tournament going ahead will be made on the 13<sup>th</sup> of January. Any travel or expenses made prior to this point is at bowlers expense should the tournament not go ahead.
- c. If Entry fees have been paid and tournament can not go ahead. All Entry Fees will be refunded.

## 7. Dress code

- a. The Tournament requires a neat and tidy standard of dress for participants. Either a collared shirt or branded bowling shirt. No Denims, track pants, ripped or torn clothing permitted.

## 8. Replacements & Substitutes

- a. All replacements or changes in an original entry are not permitted except in case of injury and must be reported to and approved by the Tournament Director at least 1 hour before the scheduled bowling time.

## 9. Check In

- a. Check-in must be completed at least 30 minutes prior to the advertised squad starting times.
- b. The Tournament Director reserves the right to bring forward and /or cancel a squad within the schedule of events if so required.

## 10. High Roller Champion

- a. As the name suggests the person who wins the most amount of money throughout the tournament will be declared the High Roller Champion and as such will receive a free entry into next year's event as defending champion and a replica of the Bo Smaha Memorial Trophy. If there is a tie for money won, a 1 game roll-off will be bowled to decide the winner. If a tie still exists after the 1 game roll-off then a 9<sup>th</sup>/10<sup>th</sup> frame roll-off will be bowled until a winner is decided.

#### 11. General

- a. Any rules or disputes not covered in this entry form will be decided by the Tournament Director.

#### 12. Protests

- a. Protests involving possible scoring errors must be lodged with the Tournament Director within 15 minutes of the conclusion of the squad in which the possible scoring error occurred.
- b. All other protests must be lodged in writing and signed with the Tournament Director within one hour of the conclusion of the squad with which they pertain. The tournament committee will adjudicate and their decision will be final.

#### 13. Ties

- a. In the case of a tie, qualifying for the Jackpot Final a 1 game roll of will be conducted. If a tie still exists a 9/10 Frame Roll Off will be conducted to determine the finalist.
- b. In the case of a tie in the Jackpot Final the tied players will split the games prize money allocated for that game.

#### 14. Disclaimer

- a. Strike Entertainment Centre and staff will not be held responsible for injuries or loss of belonging's or damage to bowling equipment during the tournament; however every care will be taken to ensure the safety and enjoyment of tournament participants and their supporters.

## Indicative Schedule of Events

### **Lane Conditioning**

Squad 1:                    4:00pm                    Friday                    12 Lanes                    2 Bowlers per pair

Squad 2:                    5:30pm                    Friday                    12 Lanes                    2 Bowlers per pair

### **Lane Conditioning**

Squad 3:                    9:30am                    Saturday                    12 Lanes                    3 Bowlers per pair

Squad 4:                    11:30am                    Saturday                    12 Lanes                    3 Bowlers per pair

### **Lane Conditioning**

Squad 5:                    2:30pm                    Saturday                    12 Lanes                    3 Bowlers per pair

Squad 6:                    4:30pm                    Saturday                    12 Lanes                    3 Bowlers per pair

### **Lane Conditioning**

Squad 7:                    7:00pm                    Saturday                    12 Lanes                    3 Bowlers per pair

Death Squad            8:30pm                    Saturday                    12 Lanes                    4 Bowlers per pair

### **Lane Conditioning**

Jackpot Final            9:30am                    Sunday                    12 Lanes                    2 Bowlers per pair

*Death Squad is open to all bowlers, but entries will not be accepted until the bowler has completed at least 1 squad.*

*Death squad entries are non-refundable and non transferable and must be paid in full at time of entry.*

## Prize Listing

Game 1 - \$300  
Game 2 - \$300  
Game 3 - \$300  
Game 4 - \$300  
Game 5 - \$300  
Game 6 - \$300  
Game 7 - \$300  
Game 8 - \$300  
Game 9 - \$300  
Game 10 - \$300

Total Finals payout of \$3,000.00

***Guaranteed.***

(Payout may increase based on entries.)

**Total Prize Pool of**  
**\$3,000.00**

For further information, contact  
Tournament Director: Steven Pelling

[steven@strikenz.co.nz](mailto:steven@strikenz.co.nz)

Regular tournament updates available online [www.strikenz.co.nz](http://www.strikenz.co.nz)

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**Bowler Information:**

Bowlers Name:

Address:

Phone:

Cell:

Email:

Bowling Centre:

Average:

TBNZ #

**I Wish To Enter The Following Squads:****Cost:****Joker** Squad 1 at 4.00pm on Friday 25<sup>th</sup> January, 2019 Squad 2 at 5.00pm on Friday 25<sup>th</sup> January, 2019 Squad 3 at 9.30am on Saturday 26<sup>th</sup> January, 2019 Squad 4 at 11.30am on Saturday 26<sup>th</sup> January, 2019 Squad 5 at 2.30pm on Saturday 26<sup>th</sup> January, 2019 Squad 6 at 4.30pm on Saturday 26<sup>th</sup> January, 2019 Squad 7 at 7.00pm on Saturday 27<sup>th</sup> January, 2019

*(First entry is \$105 – includes joker, subsequent entries \$100 p/squad and additional \$20 if purchasing a Joker)*

*See note on death squad – Saturday Night*

**TOTAL TO PAY - entries are only accepted with full payment****\$****Notes:** eg any payment notes, details of squads you wish to bowl in (please list)**Payment:** Credit card is billed when tournament entry is received. Preference given to fully paid entries. Cheque enclosed (made payable to Strike Hutt Valley) Or Please charge \$\_\_\_\_\_ to my VISA / Mastercard / Amex

Card #                    -                    -                    -

Name on Card \_\_\_\_\_ Expiry Date     /

Signature                \_\_\_\_\_ Date \_\_\_\_\_

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